

Claims

1. Method for providing a push-to-talk connection between at least two user terminals (TE1, TE2, TE3) in a communications network, with
 - a) Information being signaled from a first terminal (TE1) to set up a push-to-talk connection to a switching node (Conference Server),
 - b) A useable link being established from the first terminal (TE1) to the switching node (Conference Server) and
 - c) A useable link being established from the switching node (Conference Server) to at least one further terminal (TE2, TE3).
2. Method as claimed in claim 1, characterized in that useable links established are speech connections.
3. Method as claimed in claim 1 or 2, characterized in that the communications network is a mobile communications network.
4. Method as claimed in one of the previous claims, characterized in that at least one terminal (TE1, TE2, TE3) is represented by a mobile terminal.
5. Method as claimed in one of the previous claims, characterized in that the information is signaled by means of USSD.
6. Method as claimed in one of the previous claims, characterized in that, in claim 1 the steps a) and b) are reversed.
7. Method as claimed in claim 6, characterized in that the information is signaled by UUS.
8. Method as claimed in one of the previous claims, characterized in that the ending of the useable link is

initiated by a terminal (TE1, TE2, TE3).

9. Method as claimed in one of the previous claims, characterized in that the switching node (Conference Server) acknowledges the receipt of the signaled information
10. Method as claimed in one of the previous claims, characterized in that application software is loaded onto the terminal initiating the push-to-talk connection (TE1) before its initiation.
11. terminal (TE1) for executing the method as claimed in one of the previous claims, featuring means for signaling information to the switching node (Conference Server).
12. Terminal (TE1) as claimed in claim 11, characterized in that the means for signaling information are embodied for use of USSD or UUS.
13. Terminal (TE1) as claimed in claim 11 or 12, featuring means for loading application software for initiating a push-to-talk connection.
14. Switching node (Conference Server) for executing the method as claimed in one of the previous claims, featuring means for receiving signaled information and means for establishing a useable link to a terminal (TE2, TE3).
15. Switching node (Conference Server) as claimed in claim 14, featuring means for acknowledging received signaled information.
16. Switching node (Conference Server) as claimed in claim 14 or 15, featuring means for controlling the push-to-talk connection provided.
17. Switching node (Conference Server) as claimed in one of

the claims 14, 15 or 16, characterized in that the means for control are embodied for use of USSD or UUS.